



ROCKY MOUNTAIN FOOTBALL LEAGUE
CONSTITUTION & BY-LAWS
Version II - January 2018

SECTION I - INTRODUCTION

This document is a guideline for the collective OWNERS of the Rocky Mountain Football League (RMFL). This collective will hereafter be called “the OWNERS”. We expect everyone affiliated with the RMFL to represent the league in a respectful and responsible manner. We expect all OWNERS to respect one another, be mindful that the game of football is the main purpose of our league and work together to make each season a success. The standard set by the RMFL should be upheld by all staff, OWNERS, general managers, coaches, players, family members and friends of the RMFL. Each OWNER is responsible for and should communicate this standard to any/all parties that are in conjunction with or affiliated with their organization/team.

SECTION II - RMFL STAFF

The staff of the RMFL will have the task of acting in the best interest of the league in its entirety. Their goal is to monitor and enforce the rules set forth in this document while eliminating bias and favoritism. They will do their best to be consistent and fair when making decisions that affect the RMFL. The staff will listen to and analyze all ideas in conjunction with the RMFL and its OWNERS. They are responsible for determining the best way to administer and implement all relevant and viable options as well as any issues presented to the RMFL. They will do their best to eliminate anything that will hinder the growth of and/or jeopardize the current stability of the RMFL. Their goal is to eliminate unnecessary rules, enforce the current rules and hold all OWNERS and players to the same standard of excellence required to be a part of the RMFL. All rulings by the staff will be final as long as they have been established using the processes explained in this document.

The STAFF will consist of:

A COMMISSIONER to oversee all happenings of the league.

Jaye Webster

Will also serve as STATE REP (Utah, Wyoming and Nevada)

THREE (3) State Representatives to hear, discuss and represent each state's best interests.

That panel will be referred to as “the STATE REPS”.

Jaye Webster (Utah, Wyoming and Nevada)

Mike Jensen (Idaho)

Michael Patrick Connolly (Montana)

A COUNCIL comprised of well respected affiliates of our league.

Brad Thurber

Dave Stireman

Jess Peterson

A Director of Finance to coordinate any/all financial aspects of the RMFL

Trent Sutton

Director of Officiating to coordinate how games are officiated and staffed.

Dan Buhler

Director of Operations to regulate, collect and /distribute all information in regards to the RMFL.

Russell Hulse

IT/Webmaster to maintain the website, media and all platforms that pertain to the RMFL.

Jaye Webster

- 1) The STAFF members and positions may change or be amended at any time.
 - a) Should the STAFF members/positions change, all OWNERS and necessary parties will be notified via email within 24 hours of the change(s).
 - b) Should the need arise, the STAFF and sometimes COUNCIL members will interview, remove, select, vet, add and/or replace members of the STAFF at their discretion.
 - i) This process will be handled with the same integrity as any/all other processes described in this document.
 - c) No existing STAFF member may be suspended from the league unless they violate one of the by-laws discussed in this document.
 - i) Should an issue arise, the STAFF/COUNCIL will discuss the matter and make a final ruling based on the occurrence and how it will affect the status/representation of the league as a whole.
 - (1) If there is a gross violation of one of the by-laws, the STAFF members not involved in the incident may suspend the STAFF member (either temporarily or permanently) by a simple majority vote.
 - (a) Should the STAFF vote be a tie/locked, there will be a vote from all members of the BOARD, (to include one vote per current team).
 - (i) The accused/suspended STAFF/COUNCIL member will not be permitted to vote.

SECTION III - NEW BY-LAWS & SETTING PRECEDENT

Should a situation, issue or opportunity arise that is not included in this document, The STAFF will have the responsibility of implementing and enforcing a new by-law to accommodate the situation, resolve the issue and/or take advantage of the opportunity. Any new by-laws will set precedent and become the new standard for any/all such situations, issues and/or opportunities in the future. Any new by-law created and/or enforced will include all relevant and pertinent portions of any by-law already in place and included in this document.

- 1) The following process will be followed:
 - a) The STATE REPS will focus on whether the potential amendment can be implemented without disrupting the overall stability of the league as a whole.
 - i) Each STATE REP will address, listen to and discuss ideas, concerns and solutions with each OWNER in their state/region.
 - ii) The THREE (3) STATE REPS will vote on the potential amendment.
 - (1) Each STATE REP will make a case to the COMMISSIONER as to why the potential amendment would be a positive or negative aspect in regards to the teams in their respective state.

- b) Any potential amendment that receives a unanimous vote from the STATE REPS will automatically be accepted/passed and will become binding and final.
 - i) The details, stipulations and/or fines associated with the amendment may be discussed and potentially altered by the STATE REPS.
 - (1) The potential amendment may be referred to the COUNCIL for guidance.
 - (a) The COUNCIL will discuss the “pros and cons” of the amendment in its current state and discuss ways to better implement the amendment.
 - (i) The STATE REPS will vote on the potential changes.
 - (ii) Each change presented by the COUNCIL will be voted on separately.
 - 1. A simple majority vote of the STATE REPS will make said changes binding and final.
 - (2) The amendment will be added to the Constitution & By-Laws as well as the special listing specifically for these amendments.
 - (3) An email including the information/details of the amendment will be sent to all OWNERS and all necessary parties.
 - ii) Any potential amendment that receives a majority vote (but not unanimous) from the STATE REPS can be referred to the COUNCIL for guidance by the minority vote.
 - (1) The COUNCIL will discuss the “pros and cons” in regard to the amendment.
 - (2) The COUNCIL will vote to a majority in regard to the amendment.
 - (a) SEVENTY-FIVE (75) percent is not required in this circumstance.
 - (3) That vote/decision is binding and final.
 - (a) The amendment will be added to the Constitution & By-Laws as well as the special listing specifically for these amendments.
 - (b) An email including the information/details of the amendment will be sent to all OWNERS and all necessary parties.

SECTION IV - MANAGING BOARD

A panel comprised of one representative from all current and returning teams shall assist in creating and amending the rules, activities and functions of the RMFL. This panel will be referred to as “the BOARD”.

SECTION V - LEAGUE BOARD MEETING & TEAM FEE

- 1) The annual BOARD MEETING will be scheduled in regards to the ability of all OWNERS to attend. The location of the meeting will be as close to a central area between Idaho, Montana, Nevada, Utah and Wyoming as possible.
- 2) Meeting time, location, agenda and schedule will be submitted to all OWNERS at least THIRTY (30) days prior to the scheduled meeting.
 - a) These meetings are generally scheduled between January 10 and January 31.
 - b) The BOARD MEETING will consist of:
 - i) An initial meeting held on Friday that will include but not be limited to::
 - (1) Returning team roll call
 - (2) New team applications/voting
 - (3) Constitution & By-Laws review & amendments
 - (4) Payment of TEAM FEES
 - ii) An additional meeting will be held on Saturday that will include but not be limited to:
 - iii) League Structure
 - iv) No-fly dates for field allocation
 - (1) Budget explanation
 - (2) SASA
 - c) All teams must have at least one representative at all league meetings.
 - i) FIVE-HUNDRED (\$500) FINE
 - d) The STAFF will not allow more than TWO (2) attendees per team.
 - e) All team representatives must show up within FIFTEEN (15) minutes of the scheduled meeting time.
 - i) FIFTY (\$50) FINE
 - f) All STAFF will be required to wear dress shirts and ties for the first day of the BOARD MEETING and league supplied shirts and slacks for second day of the BOARD MEETING.
 - g) All BOARD members are expected to be dressed in slacks and a collared shirt.
 - i) . No shorts, jeans or T-shirts will be allowed.
 - (1) FIFTY (\$50) FINE
 - h) Alcohol will be strictly forbidden at any/all BOARD MEETINGS.
 - i) All team representative must abide by the rules or they will be asked to leave the BOARD MEETING.
 - i) TWO-HUNDRED FIFTY (\$250) FINE
 - j) Each team will be limited to only one person speaking and voting for the team in an official capacity.
 - k) Private/silent votes will be used for all items except voting that involves New Team Applicants.
 - l) There will be no speaking without being acknowledged by the person directing the meeting.
 - i) At that time, the “floor” will be employed to the participant.
 - m) All OWNERS must refrain from filthy talk, demeaning and/or bemoaning comments.
 - i) TWO-HUNDRED FIFTY (\$250) FINE
 - n) All OWNERS must pay their TEAM FEE by the end of the opening session of the BOARD MEETING for the upcoming season.
 - i) The TEAM FEE will be determined and submitted to OWNERS at least THIRTY (30) days prior to the scheduled meeting.
 - ii) Teams that do not pay their TEAM FEE in full by the deadline listed above will be allowed to attend the BOARD MEETING but will not be allowed to vote on nor suggest any new legislature.
 - (1) In addition, they will not be put on the season schedule or involved in the RMFL until the TEAM FEE is paid in full.
 - (2) In this case, the BOARD MEETING will be strictly for information purposes should they pay their TEAM FEE in full at a later time.
 - iii) Any team that has not paid their TEAM FEE prior to the season schedule being finalized, may not be eligible for the upcoming season and may have to complete the application process the following year in order to rejoin the RMFL.
 - (1) Any portion of the TEAM FEE paid to the RMFL is non-refundable.

- (a) Should the OWNER apply the following year, this amount will be subtracted from their TEAM FEE required to join the RMFL.
- o) Each team is required to submit their TEAM FEE directly to the Director of Finance.
 - i) Should it arise, this will alleviate any disputes over the receipt of the payment.
 - ii) All OWNERS should request and receive a receipt for their records and as proof of payment.
- p) Special circumstances for payment of the TEAM FEE may be approved by the STAFF.
- q) TEAM FEES are non-refundable after 14 calendar days of the BOARD MEETING.
 - i) This will include but not be limited to an OWNER leaving the league or folding for any reason.
 - (1) The STAFF can refund up to 50% of the team fee as they see fit and will be based on a case-by-case basis.
 - (a) The remaining balance of the league fee will be forfeited by the OWNER and will belong to the Rocky Mountain Football League.
 - (2) Any bond(s) shall automatically be forfeited by the OWNER and belong to the Rocky Mountain Football League.
 - (3) Should the owner wish to re-apply for the Rocky Mountain Football League, they will be forced to act as a new OWNER and follow the process as described in SECTION IX - SCREENING & APPLICATION PROCESS FOR LEAGUE ENTRANCE.
- r) All TEAM FEES must be paid via cash, cashier's check or money order.
 - i) Personal checks will not be accepted unless prior approval is obtained from the Director of Finance.
- s) All OWNERS will be required to sign "master" copies of pertinent documents to acknowledge any/all proceedings, findings and decisions made in the BOARD MEETING.
- t) By signing these documents OWNERS are acknowledging that any/all results of the BOARD MEETING have been established using the processes explained in this document.
- u) It is the responsibility of every OWNER to read, understand and discuss any/all of the documents listed below prior to signing the following master copies:
 - i) Approved budget for the upcoming season.
 - ii) Season structure for the upcoming season.
 - iii) Playoff seeding for the upcoming season.
 - iv) The Constitution & By-Laws including any amendments in its most current state
 - v) Meeting minutes and transcript of the BOARD MEETING

SECTION VI - AMENDMENTS TO THE CONSTITUTION & BY-LAWS

The STAFF of the RMFL will have the task of acting in the best interest of the league in its entirety. They are not put in place to hinder, change or disallow the OWNERS the ability to grow the league and advance the RMFL. However, the STAFF must do their best to maintain a level playing field for current and future OWNERS to participate in the RMFL and uphold the standards set in this document.

- 1) All potential amendments must be nominated and seconded, (opened) by two different members of the BOARD.
- 2) Once the amendment is opened, there will be a brief discussion in regards to the "pros and cons" of the amendment.
- 3) Once all points, concerns and arguments have been heard, the BOARD will hold a vote.
- 4) If the amendment passes by a majority vote of SEVENTY FIVE (75) percent, the RMFL STATE REPS will take the amendment for secondary consideration.
 - a) With less than a SEVENTY-FIVE (75) percent majority vote of the BOARD, the amendment may put too many OWNERS at a disadvantage and/or make it difficult for the OWNERS to uphold the standards set forth by the league.
 - b) A SEVENTY-FIVE (75) percent majority vote will also eliminate some of the difficulty in enforcing the amendment.
 - c) The STATE REPS will focus on whether the potential amendment can be implemented without disrupting the status of the league as a whole.
 - i) The STAFF will have the authority to change/alter the potential amendment and offer alternate solutions or additional options to the BOARD for their approval.
 - ii) Each STATE REP will make a case as to why the potential amendment would be a positive or negative aspect in regards to the teams in their respective state.
 - iii) The THREE (3) STATE REPS will vote on the potential amendment.
 - (1) Any potential amendment that receives a unanimous vote from the STATE REPS will automatically be accepted/passed and will become binding and final.
 - (a) The details, stipulations and/or fines associated with the amendment may be discussed and potentially altered by the STATE REPS.
 - (i) The potential amendment may be referred to the COUNCIL for guidance.
 - 1. The COUNCIL will discuss the "pros and cons" of the amendment in its current state and discuss ways to better implement the amendment.
 - a. The STATE REPS will vote on the potential changes.
 - b. Each change presented by the COUNCIL will be voted on separately.
 - c. A simple majority vote of the STATE REPS will make said changes binding and final.
 - (2) The amendment will be added to the Constitution & By-Laws as well as the special listing specifically for these amendments.
 - (3) An email including the information/details of the amendment will be sent to all OWNERS and all necessary parties.
 - (4) Any potential amendment that receives a majority vote (but not unanimous) from the STATE REPS can be referred to the COUNCIL for guidance by the minority vote.
 - (a) The COUNCIL will discuss the "pros and cons" in regard to the amendment.
 - (b) The COUNCIL will vote to a majority in regard to the amendment.
 - (i) SEVENTY-FIVE (75) percent is not required in this circumstance.
 - (c) That vote/decision is binding and final.
 - (i) The amendment will be added to the Constitution & By-Laws as well as the special listing specifically for these amendments.
 - (ii) An email including the information/details of the amendment will be sent to all OWNERS and all necessary parties.

SECTION VII - VOTING

1. There will not be an option to abstain.
2. Votes will be private/silent so there should be no apprehension in the decisions, opinions or votes of any/all OWNERS.
 - a. This will not include the votes in regard to a potential new team/applicant.
 - i. We feel that these votes should be heard by the BOARD and the STAFF to ensure we are all completely transparent when making decisions on a new team entering the RMFL.

SECTION VIII - SALE OF A TEAM, NEW OWNERSHIP AND MERGERS

The STAFF does not want to hinder or derail an opportunity for an OWNER to make a profit or recoup money from their work/time put into the RMFL However, the STAFF must make sure that the new OWNER is prepared and capable of representing the RMFL in the same manner as all other OWNERS.

SALE OF A TEAM

- 1) An OWNER can "sell" their respective team at any time.
 - a) However, they must follow these procedures:
 - i) The STAFF must receive a document/contract between the parties stating the stipulations of the sale.
 - ii) This document must be signed by all parties involved and must clearly state that the new OWNER will not automatically be accepted into the RMFL without completing the screening/application process.
 - iii) The purchaser (new OWNER) must complete the SCREENING/APPLICATION FOR LEAGUE ENTRANCE process prior to being admitted into the RMFL
 - iv) All players of the team are immediately released.
 - (1) Players can sign with any team of their choice.
 - (a) Players must resign with the team under new ownership to be considered on their roster.
 - b) Should the current OWNER be forced to leave or cannot continue to manage a team after the BOARD MEETING of any particular year, special circumstances may allow a new OWNER to be approved and accepted into the RMFL by the STAFF.
 - i) Examples of these circumstances include but are not limited to a new job opportunity, a serious illness or relocation of current OWNER
 - ii) All OWNERS will be consulted in regards to any/all new OWNERS that are accepted into the RMFL for this reason.
 - (1) The STAFF will have the final ruling in this matter.
 - c) Any OWNER that owes a fine to or is suspended by the RMFL may not sell the team until the fine is paid/suspension is served unless approved by the STAFF. The fine process is listed below.
 - i) Fines will be due no later than FOURTEEN (14) calendar days after fine is imposed.
 - (1) To avoid a late fee, fines must be postmarked/paid within FOURTEEN (14) days.
 - (a) A TEN (\$10) per day late fee will be assessed for each day after due date.
 - (b) Maximum late fees will not exceed SEVENTY (\$70) which is SEVEN (7) days at TEN (\$10) each day.
 - (i) Any OWNER more than TWENTY-ONE (21) calendar days late in paying a fine, will be subject to game forfeitures and any/all fines associated with that penalty.
 - (ii) This may also include suspension from the league as determined by the STAFF.
 - (2) Should this occur, all players will be released and become free agents.
 - (a) This will not apply should current OWNER not be selling their respective team.
 - ii) Any fine issued within TWENTY-ONE (21) days of the end of the applicable season must still follow the same schedule.
 - (1) Fines will not be carried over and paid on the next season's business.
 - (a) Should this happen, it will result in that team needing to complete the SCREENING/APPLICATION FOR LEAGUE ENTRANCE process prior to being admitted into the RMFL for the subsequent season.
 - (2) Should this occur, all players will be released and become free agents.
 - (a) The portion of this rule will not be in effect should current OWNER not be selling their respective team.

MERGERS/JOINING OF TEAMS

- 1) TWO (2) teams are allowed to merge and form ONE (1) team. However, the following process, restrictions and guidelines must be followed.
 - a) ONE (1) team must officially fold and take on the name of the other team.
 - i) A team cannot officially fold if all fines have not been paid and all suspensions served by both teams.
 - (1) If all fines are not paid and suspensions served, a team is simply be suspended and cannot fold.
 - (a) Until these issues have been resolved, the rules for Individual player movement/multiple player movement will apply.
 - (i) The new team can take up to FIVE (5) players that are willing to go to the new team.
 - (ii) If more than FIVE (5) players request to leave one team to join another team, the following guidelines must be followed:
 1. The new OWNER must send a list of the potential players to the STAFF as well as the old OWNER via email and wait for a response from the STAFF.
 - a. No PLAYER FEES should be received from the players.
 - b. Players are not eligible to participate in a game prior to a response from the STAFF.
 - c. The STAFF may confer with other OWNERS to aid in their decision.
 2. The STAFF will do their best to discuss and understand the reasons for the players wanting to change teams, (i.e., OWNER behavior, location, management issues, finances, playing time, etc.)
 3. The STAFF will use (but not be limited to) the following questions when making a decision:
 - a. What will remaining roster of the old team be?
 - b. Will old team be able to sustain and finish the season?
 - c. Why are multiple players leaving?
 - d. What will be the financial ramifications of the players leaving?
 - e. How many games have been played in the season?
 4. The STAFF will make a decision in regards to player movement, compensation and status of any/all players, teams and OWNERS involved.

- a. These decisions will be based on each individual situation and will not be considered precedent for future issues.
- b. Each will be treated as an isolated situation.
- ii) If this merger requires a new team name, it will require reapplication into the RMFL and that procedure must be followed. .
- b) Both teams must release any/all players on their current roster.
 - i) All players of the team are immediately released.
 - (1) Player must be free and clear of any/all money owed to the team and not possess any loaned equipment.
 - (2) Player will not be released from the team if any money/equipment is owed to that team. .
 - ii) Players can sign with any team of their choice.
 - (1) Players must resign with the team under new ownership to be considered on their roster.

SECTION IX - SCREENING & APPLICATION PROCESS FOR LEAGUE ENTRANCE

The Rocky Mountain Football League, its STAFF and its OWNERS reserve the right to deny or rescind any/all invitations to apply for acceptance into the RMFL for any reason. The league is not required to allow entry into the BOARD MEETING for admittance into the Rocky Mountain Football League. The league will not be required to discuss their decision to deny or rescind any/all invitations publicly or with the potential OWNER. This will also include but not be limited to any voting results that rule against the potential OWNER not being allowed into the Rocky Mountain Football League.

New potential OWNERS can apply for acceptance into the RMFL. The RMFL should always remain open to the entry of new teams that will expand not only their demographic but also the diversity of the league but shall in no way be forced or obligated to do so.

- 1) Prior to the BOARD MEETING, the potential OWNER must do the following:
 - a) Complete/submit the screening application and returning it to the STAFF prior to the deadline given by the STAFF.
 - b) Complete phone interviews with at least TWO (2) STAFF members
 - c) Sign agreement that they understand/agree to the expectations of every OWNER in the RMFL
 - d) Sign a contract saying they are aware and agree that the Rocky Mountain Football League reserves the right to refuse or deny admittance into the league without any future arguments, threats, penalties or lawsuits and they are applying having understood these stipulations.
 - e) Attend the annual BOARD MEETING, discuss their team and present all required information to the STAFF.
 - i) Information will include but is not limited to:
 - (1) Business license
 - (2) Ledger that is open to STAFF (upon request)
 - (3) Bank information/signers
 - (4) OWNERSHIP/management structure
 - (5) Roster verification including player acknowledgement/expectations
 - (6) Business plan/structure
 - f) Agree to abide by the constitution/by-laws of the RMFL
 - g) Pay the non-refundable TEAM FEE in full.
 - h) Post a FIVE-HUNDRED (\$500) refundable bond.
 - i) Any fines incurred throughout the season will be deducted from this bond.
 - (1) If the bond is exhausted, there will be a mandatory meeting with the STAFF to discuss any assistance and/or help that can be offered to help with foreseeable issues/situations.
 - (2) Also, an additional FIVE-HUNDRED (\$500) bond will be required.
 - j) Agree to play ELEVEN (11) versus ELEVEN (11), full contact football during a season as specified by a majority vote of the BOARD.
- 2) Once a potential OWNER presents their team for acceptance into the league, the potential team will leave the room and all current OWNERS will be allowed to give their feedback
- 3) The initial vote will be made including only the OWNERS of the state from which the team resides.
 - a) If the potential new team resides in a state with no other teams or less than THREE (3) teams, the RMFL staff will be included in the vote.
 - b) These votes are not silent/private and each vote of "no" should come with a detailed explanation as to the reason for the vote.
 - i) If the vote is unanimous, the team is automatically allowed into the RMFL.
 - ii) If the vote is not unanimous, the status of the application will be discussed and voted on by the Staff and COMMISSIONER based on a majority vote.
 - (1) Should the STAFF and COMMISSIONER not be able to come to a majority, there will be a vote by the remaining members of the BOARD.
 - (a) Simple majority will apply in this scenario.
 - c) New OWNERS will not be allowed to vote on any changes to the existing RMFL Constitution & By-Laws for the upcoming season.
 - d) New OWNERS can offer any new rule change ideas for the upcoming season.
 - e) Any/all suggestions must be seconded by a returning OWNER.
 - i) New OWNERS will be allowed to vote on these potential rule changes but all rules of this process will apply as stated in GAME PLAY & RULES.

SECTION X - GAME PLAY & RULES

Game rules and game play scenarios will remain at the discretion of the current OWNERS of the RMFL. The process in regards to this will not change from its current state. Any game rule herein may be overruled at anytime by a TWO-THIRDS (2/3) majority vote of the BOARD.

- 1) Changes will not be made to the league's original rules (i.e. playing ELEVEN (11) versus ELEVEN (11) full contact football, etc.) that would prevent any existing team from being included in the league.
 - a) Any such nomination can/will be vetoed by the STAFF and/or Director of Officiating.
 - b) All potential game play/rule changes must be nominated and seconded by two different members of the BOARD.
 - c) Once the amendment is "open", there will be a brief discussion in regards to the "pros and cons" of the amendment.
 - i) This discussion will involve the Director of Officiating to determine if any/all changes will prevent an existing team from being included in the league.
 - ii) The Director of Officiating will also consider the ability to hire officials to work at RMFL games and be consistent in controlling and regulating any/all new rules.
 - d) Once all points, concerns and arguments have been heard, the BOARD will hold a vote.
 - i) All votes will be closed and private/silent.
 - e) The game play/rule change must be passed by a majority vote of SEVENTY FIVE (75) percent from the BOARD.

- f) Should the game play/rule change meet the SEVENTY FIVE (75) percent majority vote, the decision is binding and final and the rule will be included in the constitution for the upcoming season.
- g) Specific rule exclusions shall be voted on by the BOARD prior to each season.
- h) The STAFF shall produce and distribute all rule exclusions to each designated OWNER.

SECTION XI - ROSTERS

The inherent principles and assumptions of the RMFL support the notion that a "team" is comprised of players that support and play for a specific team in the regular season. The RMFL roster rules are consistent with many competitive leagues which define themselves as a "team sport".

- 1) Team rosters are limited to SIXTY (60) players.
- 2) Initial rosters need to be entered into the RMFL website (Hosted Sports) by midnight, TWO (2) weeks prior to the first game of the upcoming season.
 - a) This will allow the STAFF to confirm any discrepancies or issues.
- 3) Rosters may be changed after the initial roster is submitted per the roster change rules below:
 - a) Each team's personal page on HostedSports will be locked and unavailable to be changed at 10:00 pm each Thursday prior to that week/weekend's game.
 - b) Each team's personal page on HostedSports will be unlocked and available to be changed at 10:00 am each Sunday after that week/weekend's game.
 - i) If, however, the need arises for a submission after the roster page is locked, the change will have to be made by the Director of Operations.
 - (1) This must be agreed to, in writing, by the opposing OWNER and be posted for all other OWNERS to see.
 - ii) If an OWNER is trying to add a player within TWENTY-FOUR (24) hours of a regular season game, the opposing team has the right to deny the addition of that player for that game.
 - (1) The denial of that player to play may be appealed to the STAFF.
 - (a) However, the appeal must be ruled on and the player must be deemed eligible prior to the game.
 - (i) The approval to play will only be granted under extraordinary circumstances.

SECTION XII - PLAYER RELEASE WAIVERS

- 1) All players must fill out, sign and turn in a League Registration Form, Player Release Waiver and copy of the Constitution & By-Laws prior to playing or participating in any games, scrimmages or other RMFL activities.
 - a) These are now included as part of the HostedSports registration process. The below instructions can be followed:
 - i) Use link located on RMFL website (www.thermfl.com)
 - ii) Click on Rocky Mountain Football League icon.
 - iii) Select team you will be playing for.
 - iv) Provide all information on the form.
 - v) Read and agree to the Player Release/Waiver,
 - (1) This will confirm that each player has read and understands this document.
 - vi) Read and agree to the RMFL Constitution and By-Laws
 - (1) This will state that each player has read and understands this document and agrees to adhere to it
 - (2) If an OWNER/general manager is registering on a players' behalf, they will be responsible for making sure the player is informed and understands what they are signing on their behalf.
 - (3) An OWNER/general manager will be responsible for any disputes, financial obligations and/or legal action that may arise due to this form being signed by the OWNER/general manager and not the specific player.
 - (a) We recommend that each player is required to fill, agree to and submit their own form.
 - (4) The STAFF will be excluded from any/all disputes that may arise from the handling of this form.
- 2) Players shall not be allowed to participate in any game(s) or RMFL activity without first signing a Player Release Waiver.
 - a) Fines associated with using a player without having a signed Player Release Waiver will follow the below scale:
 - i) 1st instance (per player)
 - (1) ONE-HUNDRED (\$100) FINE
 - ii) 2nd and each subsequent instance
 - (1) ONE-HUNDRED (\$100) FINE
 - (2) FORFEITURE OF ANY/ALL GAMES PLAYED WITH SAID PLAYER
 - b) OWNERS are required to sign a Master Player Release Waiver stating that all of their players have registered on HostedSports and signed a Player Release Waiver.
 - i) Fines associated with not submitting a signed Master Player Release Waiver will follow the below scale:
 - (1) 1st game
 - (a) WARNING
 - (2) 2nd game
 - (a) ONE-HUNDRED (\$100) FINE
 - (3) 3rd game
 - (a) ONE-HUNDRED TWENTY-FIVE (\$125) FINE
 - (4) 4th game
 - (a) ONE-HUNDRED FIFTY (\$150) FINE
 - (5) 5th game
 - (a) ONE-HUNDRED SEVENTY-FIVE (\$175) FINE
 - (6) 6th game
 - (a) TWO-HUNDRED (\$200) FINE
 - (7) 7th game
 - (a) TWO-HUNDRED TWENTY-FIVE (\$225) FINE
 - (8) 8th game
 - (a) TWO-HUNDRED FIFTY (250) FINE
 - (9) SASA
 - (a) TWO-HUNDRED (\$200) FINE
 - (b) This does not include the use of any non-RMFL/replacement players
 - (i) The STAFF will be responsible for gathering all signatures from these players.

- (10) Playoffs
 - (a) TWO-HUNDRED FIFTY (250) FINE
- ii) When adding players after the initial rosters are posted, it is the responsibility of the OWNER to add any/all new players to the HostedSports website which ensures they sign the Player Release Waiver.
 - (1) OWNERS must also sign and send a new Master Player Release Waiver once player is added
- iii) After the initial roster deadline, this process must be repeated each week that a new player is added.
- 3) Any team that allows a player to participate in a game without first signing a Player Release Waiver, will be fined by the RMFL
 - a) Player will be considered ineligible and incur all fines/penalties associated with this infraction.
- 4) A player will not be allowed to play in a game without the recommended items listed below. Any player that is allowed to participate in a game without all of the items listed will be considered an ineligible player and the subsequent fines and/or penalties associated with that infraction will apply. We also recommend items to help prevent injuries but they are not required. Some items are also allowed but are not recommended or required by the RMFL or its STAFF. This list can/may change at any time. Should the STAFF add, remove or edit any items on this list, all applicable parties will be notified via email.
 - i) Required equipment/safety items:
 - (1) Football helmet
 - (2) Chin strap
 - (3) Mouthpiece
 - (4) Shoulder pads
 - ii) Recommended items:
 - (1) Hip pads
 - (2) Thigh pads
 - (3) Knee pads
 - (4) Football/Soccer cleats
 - iii) Allowed, but not recommended items:
 - (1) Mirrored visors
 - iv) Disallowed/banned items:
 - (1) Metal cleats/spikes

SECTION XIII - PLAYER MOVEMENT & FREE AGENCY

INDIVIDUAL PLAYER MOVEMENT

- 1) A player will be held under any team that they owe money to or possess any/all equipment that is owned by that team.
- 2) In a dispute of a player having an outstanding debt to a team, including monies, equipment, etc., it is the OWNER'S responsibility to prove the debt.
- 3) Any/all fines & suspensions will still apply to players and will be owed regardless of team or movement thereof.
- 4) If a player is on an official team roster and plays at least one play during that regular season or any playoff game, he will remain on that team's official team roster the following season.
 - a) Teams are strongly encouraged to have a "sign out/sign in" form for equipment loaned to any player.
 - b) Players are encouraged to request a receipt for any/all PLAYER FEES paid.
 - c) Teams are encouraged to have players sign a contract including, but not limited to, the player's and team's responsibilities, expectations and obligations.
- 5) To be released from a team, a player may send a Release Request to their respective OWNER via email at any time. One of the following guidelines will apply:
 - a) After a season ends, should a player not attend any practices, meetings or activities of the team they played for, they will be considered a free agent and no Release Request is necessary.
 - i) Player will be free to choose a team of their choice for the upcoming season.
 - ii) Player must be free and clear of any/all money owed to the team and not possess any loaned equipment.
 - (1) Player will not be released from the team if any money/equipment is owed to that team.
 - b) After a season ends, should a player attend any off-season practices, meetings or functions after the close of the last season they will be considered a current member of that team's roster and must follow the guidelines below.
 - i) If a player sends a Release Request via email to their respective OWNER prior to January 1 of the next year after which they played for the team:
 - (1) Player will be free to choose a team of their choice.
 - (a) There will be no money owed to the old OWNER.
 - (b) Player must be free and clear of any/all money owed to the team and not possess any loaned equipment.
 - (i) Player will not be released from the team if any money/equipment is owed to that team.
 - ii) If player sends a Release Request via email to their respective OWNER between January 1 and FOURTEEN (14) calendar days prior to the BOARD MEETING for the upcoming season in which they played for the team:
 - (1) Player will be free to choose a team of their choice.
 - (a) There will be a TWENTY FIVE (\$25) PAYMENT due to the OWNER of the team they are leaving.
 - (i) Payment must be paid before the player is eligible to play for another team.
 - 1. This payment can be paid by the new OWNER or the player.
 - (ii) This payment can be deducted from any refund given to the player by the previous OWNER.
 - 1. An old OWNER will not be allowed to keep a PLAYER FEE and receive this payment.
 - a. Any disputes in regards to a refund will be based on any/all contracts between owner and player.
 - i. If no contract is signed pertaining to a refund, no refund will be required.
 - 2. Player must be free and clear of any/all money owed to the team and not possess any loaned equipment.
 - a. Player will not be released from the team if any money/equipment is owed to that team.
 - iii) If player sends a Release Request within FOURTEEN (14) calendar days prior to the BOARD MEETING and FOURTEEN (14) calendar days prior to the first scheduled game of the new season:

- (1) Player will be free to choose a team of their choice.
 - (a) There will be a FIFTY (\$50) PAYMENT due to the OWNER of the team they are leaving.
 - (i) Payment must be paid before the player is eligible to play for another team.
 1. This payment can be paid by the new OWNER or the player.
 - (ii) This payment can be deducted from any refund given to the player by the previous OWNER.
 - a. An old OWNER will not be allowed to keep a PLAYER FEE and receive this payment.
 - i. Any disputes in regards to a refund will be based on any/all contracts between owner and player.
 - ii. If no contract is signed pertaining to a refund, no refund will be required.
 2. Player must be free and clear of any/all money owed to the team and not possess any loaned equipment.
 - a. Player will not be released from the team if any money/equipment is owed to that team.
 - iv) If player sends a Release Request within FOURTEEN (14) calendar days prior to the first scheduled game of the new season and once the season starts::
 - (1) Player will be free to choose a team of their choice.
 - (a) There will be a ONE-HUNDRED (\$100) PAYMENT due to the OWNER of the team they are leaving.
 - (i) Payment must be paid before the player is eligible to play for another team.
 1. This payment can be paid by the new OWNER or the player.
 - (b) This payment can be deducted from any refund given to the player by the previous OWNER.
 1. An old OWNER will not be allowed to keep a PLAYER FEE and receive this payment.
 - a. Any disputes in regards to a refund will be based on any/all contracts between owner and player.
 - i. If no contract is signed pertaining to a refund, no refund will be required.
 2. Player must be free and clear of any/all money owed to the team and not possess any loaned equipment.
 - a. Player will not be released from the team if any money/equipment is owed to that team.
- 6) Once an OWNER grants a player's release, the player must provide this release in writing to the STAFF, via email prior to the roster deadline for the upcoming season.
 - (1) An official form is available upon request.
 - b) Should it be found that a player owes money/equipment to an OWNER, they will have THIRTY (30) days to pay OWNER and/or return the equipment to the owner.
 - i) If needed, a third party will be appointed to receive money/items from player and/or deliver to respective OWNER.
 - c) Player will not be released until all money is paid and/or equipment is returned.
 - i) Should the player fail to meet this requirement:
 - (1) There will be a FIFTY (\$50) PAYMENT due to the OWNER of the team they are leaving.
 - (i) Payment must be paid before the player is eligible to play for another team.
 1. This payment can be paid by the new OWNER or the player.
 - (b) This payment can be deducted from any refund given to the player by the previous OWNER.
 - a. An old OWNER will not be allowed to keep a PLAYER FEE and receive this payment.
 - i. Any disputes in regards to a refund will be based on any/all contracts between owner and player.
 - ii. If no contract is signed pertaining to a refund, no refund will be required.

MULTIPLE PLAYER MOVEMENT

The following process is not intended to take away the right of players to play for any team they choose. We feel that as a voluntary league, players should be allowed to enjoy their football experience as they choose. However, we must protect the integrity of the league and the investment of the OWNERS to allow these players these rights. We do not want one team to hinder/eliminate another OWNER'S opportunity to complete a season and fulfill their obligation to the RMFL and the other OWNERS.

- 1) If more than FIVE (5) players request to leave one team to join another team, the following guidelines must be followed:
 - a) The new OWNER must send a list of the potential players to the STAFF as well as the old OWNER via email and wait for a response from the STAFF.
 - i) No PLAYER FEES should be received from the players.
 - ii) Players are not eligible to participate in a game prior to a response from the STAFF.
 - iii) The STAFF may confer with other OWNERS to aid in their decision.
 - b) The STAFF will do their best to discuss and understand the reasons for the players wanting to change teams, (i.e., OWNER behavior, location, management issues, finances, playing time, etc.)
 - c) The STAFF will use (but not be limited to) the following questions when making a decision:
 - i) What will remaining roster of the old team be?
 - ii) Will old team be able to sustain and finish the season?
 - iii) Why are multiple players leaving?
 - iv) What will be the financial ramifications of the players leaving?
 - v) How many games have been played in the season?
 - d) The STAFF will make a decision in regards to player movement, compensation and status of any/all players, teams and OWNERS involved.

- i) These decisions will be based on each individual situation and will not be considered precedent for future issues.
 - ii) Each will be treated as an isolated situation.
- 2) Any player that leaves the RMFL and decides to come back will still be held under the PLAYER MOVEMENT/FREE AGENCY rules.
 - a) If the player has been away from the RMFL for at least one full season, they become a free agent and can play for any team of their choice.
 - i) This will not apply should the player owe money or possess equipment owned by the previous RMFL OWNER.
 - ii) In this case, all money must be paid and/or all equipment returned to the previous RMFL OWNER prior to be eligible to play for another team.

SECTION XIV - PLAYER ELIGIBILITY

REGISTRATION

- 1) Any OWNER that allows a player to participate in a game without first signing a Player Release Waiver, will be fined by the RMFL
 - a) Fines associated with using player(s) without having a signed Player Release Waiver will follow the below scale:
 - i) 1st instance (per player)
 - (1) ONE-HUNDRED (\$100) FINE
 - ii) 2nd and each subsequent instance
 - (1) ONE-HUNDRED (\$100) FINE
 - (2) FORFEITURE OF ANY/ALL GAMES PLAYED WITH SAID PLAYER
- 2) To be legal, a player must be listed on the HostedSports page by his real name (no alias, pseudo name, etc.), his height, weight, and jersey number for that week's game.

REGULAR SEASON

- 1) A team should have a weekly copy of their full roster with any/all changes from the week prior.
- 2) Rosters are considered official once they are published and locked on Thursdays @ 10:00 pm.
 - a) No changes can be made after this deadline.
 - b) Each player should follow the above process and be registered on HostedSports.
 - c) This does not only include the players that are attending the game but all players on their current team
 - i) The STAFF suggests that all OWNERS print a copy of their weekly roster.
 - (1) This should include all current players on the roster including injured players.
 - (2) All players not in participation should be clearly noted for verification.
 - (a) List injured players that are present at the game.
 - (b) List injured players that are not present at the game.
 - (c) List healthy players not present at the game.
 - d) it is the responsibility of each team OWNER to review and validate the accuracy of the opposing team's roster on the RMFL website and report any inconsistencies after the roster change deadline, (Thursdays at 10:00 pm).
 - i) Any disputes need to be filed with the Director of Operations no later than TWENTY-FOUR (24) hours prior to the scheduled game start time.
 - ii) Game film/video is required as proof of participation for any/all disputes in regards to player eligibility and games played.
- 3) Any OWNER allowing a new player to play who has not been added to a roster, will be fined by the RMFL
 - a) Fines associated with using a player that has not been added to a roster on HostedSports will follow the below scale:
 - i) 1st instance (per player)
 - (1) ONE-HUNDRED (\$100) FINE
 - ii) 2nd and each subsequent instance
 - (1) ONE-HUNDRED (\$100) FINE
 - (2) FORFEITURE OF ANY/ALL GAMES PLAYED WITH SAID PLAYER
 - (a) Forfeiture will not apply if opposing team is notified and agrees, in writing to the roster change.
 - (i) ONE-HUNDRED (\$100) FINE WILL STILL BE ASSESSED
 - (ii) Signed document must be submitted to a RMFL STATE REP
 - 1. An official form is available upon request.

INJURIES

- 1) Any player that has not played in at least ONE (1) regular season game will not be eligible for the playoffs.
 - a) This includes any/all injured players.
- 2) If physically able, injured players must show proof that they were on the roster, wearing a team jersey and in attendance for at least THREE (3) games prior to the team's first scheduled playoff game.
 - a) The injury must be reported to the STAFF and posted on HostedSports.
 - i) This can be done by adding an "INJ" to player name on weekly roster in HostedSports.
 - ii) The following procedure must also be followed.
 - (1) If physically possible, the player must continue to attend the team's remaining home games as a "member of the team" to qualify for the playoffs.
 - (2) If physically possible, the Injured players must wear their jerseys and be present on their team's sideline to qualify for this exception.

PLAYOFFS

- 1) To be eligible for the playoffs, players must participate in at least THREE (3) regular season games and cannot be added to a roster after a team has played five regular season games.
 - a) If player is injured, please see above guidelines and procedures.
- 2) Each team's legal playoff roster will be confirmed by the STAFF before the playoffs begin.
- 3) Any team allowing a player to play in a playoff game that has not met the THREE (3) game minimum, will be fined by the RMFL
 - a) Player will be considered ineligible and incur all fines/penalties associated with this infraction.
 - b) Fines associated with using player(s) in a playoff game who has not been added to their roster will follow the below scale:
 - i) 1st instance (per player)
 - (1) TWO-HUNDRED FIFTY (\$250) FINE
 - ii) 2nd and each subsequent instance

- (1) TWO-HUNDRED FIFTY (\$250) FINE
- (2) FORFEITURE OF ANY/ALL GAMES PLAYED WITH SAID PLAYER
 - (a) Forfeiture will not apply if opposing team is notified and agrees, in writing to the roster change.
 - (i) TWO-HUNDRED FIFTY (\$250) WILL STILL BE ASSESSED
 - (ii) Signed document must be submitted to a RMFL STATE REP
 1. An official form is available upon request.
- iii) If a dispute is raised, the STAFF will investigate which may require visual proof that the player did play in the required games being reported.
 - (1) Although not required, the STAFF suggest you film the entire roster prior to each game.
 - (a) However, should evidence be required this will be the only form of verification.

SECTION XV - TEAM SUSPENSIONS & PLAYER SUSPENSIONS

TEAM/OWNER SUSPENSIONS

- 1) No existing /OWNER may be suspended from the league unless they violate one of the existing by-Laws. If there is a gross violation of one of the By-laws.
 - a) The STAFF may suspend the team (either temporarily or permanently) by a SEVENTY-FIVE (75) percent majority vote.
- 2) The STAFF will discuss the matter and make a final ruling based on the occurrence and how it will affect the status/representation of the league as a whole.
 - a) Should the STAFF vote be a tie/locked, there will be a vote from all members of the BOARD, (to include one vote per current team).
 - b) If a team is suspended by the STAFF, the ruling can be overturned by a unanimous vote of the BOARD.
 - i) The accused/suspended team will not be permitted to vote.
- 3) Should they apply, OWNERS and all team staff will also be held to the same SUSPENSIONS as listed below.

PLAYER SUSPENSIONS

- 1) Any/all fines & suspensions will still apply to players and will be owed regardless of team or movement thereof.
- 2) A player ejected from a game for fighting, (single punch) will:
 - a) MISS THE REMAINDER OF THAT GAME
 - b) MISS THE NEXT TWO (2) GAMES
 - c) PAY A ONE-HUNDRED (\$100) FINE
 - i) The fine must still be paid within the normal schedule for fines
 - ii) Both the fine and suspended games must be resolved before the player can play again.
- 3) A second ejection for fighting, (of any kind) from a subsequent ball game in the same season will result in:
 - a) MISS THE REMAINDER OF THAT GAME
 - b) INDEFINITE SUSPENSION FROM THE RMFL
 - c) TWO-HUNDRED FIFTY (\$250) FINE
 - i) The fine must still be paid within the normal schedule for fines or the player will not be allowed to play in the league for ONE (1) full year.
 - ii) Both the fine and suspended games must be resolved before the player can play again.
- 4) At any time, should a player be found to have thrown multiple punches, the player will:
 - a) MISS THE REMAINDER OF THAT GAME
 - b) BE SUSPENDED FROM THE RMFL INDEFINITELY
 - c) PAY A TWO-HUNDRED FIFTY (\$250) FINE
 - i) The fine must still be paid within the normal schedule for fines or the player will not be allowed to play in the league for ONE (1) full year.
 - ii) Both the fine and suspended games must be resolved before the player can play again.
- 5) A player ejected for unsportsmanlike behavior (non-violent) will be penalized/fined accordingly:
 - a) First offense
 - i) MISS THE REMAINDER OF THAT GAME
 - ii) ONE-HUNDRED (\$100) FINE
 - b) Second offense
 - i) MISS THE REMAINDER OF THAT GAME
 - ii) MISS THE NEXT GAME
 - iii) TWO-HUNDRED FIFTY (\$250) FINE
 - c) Third offense
 - i) The player will:
 - (1) MISS THE REMAINDER OF THAT GAME
 - (2) BE SUSPENDED FROM THE RMFL INDEFINITELY
 - (3) PAY A TWO-HUNDRED FIFTY (\$250) FINE
 - (a) The fine must still be paid within the normal schedule for fines or the player will not be allowed to play in the league for ONE (1) full year.
 - (i) Both the fine and suspended games must be resolved before the player can play again.
- 6) Any unsportsmanlike act (violent or non-violent) not covered by the above will be investigated and analyzed by the STAFF and will be subject to suspension and/or fines as determined just by the STAFF.
 - a) Examples include but are not limited to urinating in the vicinity of the field in view of spectators, removing a helmet and slamming it to the ground, and/or flipping off the officials or spectators.
 - b) Fine/penalty cannot exceed and must be equivalent to one of the penalties listed in this section, TEAM/PLAYER SUSPENSIONS.
 - c) The STAFF will have the responsibility of implementing and enforcing a penalty to accommodate the issue. Any fine and/or suspension will set precedent and become the new standard for any/all such incidents in the future. Any punishment/by-law created and/or enforced due to this incident will include all relevant and pertinent portions of any by-law already in place and included in this document.

SECTION XVI - FINES AND PAYMENTS

PURPOSE

The purpose of fines in the RMFL is to control the consistency and functionality for all OWNERS and teams in the league. With a diverse group of managers and a large demographic, certain standards need to be met to ensure the RMFL is always putting out a quality product for everyone involved. Fines are in place to deter any OWNER from ruining the experience for any other OWNER in any way. OWNERS, teams or players who violate any of the articles in this constitution are subject to forfeiture of any/all games and will incur a fine deemed just by the STAFF.

PROCESS & PAYMENTS

- 1) The RMFL fine process will be administered and relayed to OWNERS via email by a member of the STAFF. Fines levied by the STAFF will be sent via official email from a STAFF member with the RMFL Director of Finance included on the email
- 2) Fines will be due no later than FOURTEEN (14) calendar days after fine is imposed.
 - a) To avoid a late fee, fines must be postmarked/paid within that FOURTEEN (14) day timeframe.
 - i) A TEN (\$10) per day late fee will be assessed for each day after due date.
 - ii) Maximum late fees will not exceed SEVENTY (\$70) which is SEVEN (7) days at TEN (\$10) each day.
 - (1) Any OWNER more than TWENTY-ONE (21) calendar days late in paying a fine, will be subject to game forfeitures and any/all fines associated with that penalty.
 - (2) This may also include suspension from the league as determined by the STAFF.
- 3) Any fine issued within TWENTY-ONE (21) days of the end of the applicable season must still follow the same schedule.
 - a) Fines will not be carried over and paid on the next season's business.
 - i) Should this happen, it will result in that team needing to complete the SCREENING/APPLICATION FOR LEAGUE ENTRANCE process prior to being admitted into the RMFL for the subsequent season.
- 4) Any fines incurred in the postseason will still follow the same schedule.
 - a) Fines will not be carried over and paid on the next season's business.
- 5) Any first year team or team that loses their entire bond to league fines will have to pay a ONE-THOUSAND (\$1000) bond for the next season as well.
- 6) The STAFF has SIX (6) days from the original alleged incident to fine and/or suspend a player, OWNER, general manager or coach.
 - a) The amount of allotted time may vary based on an appeal by an OWNER/player.
 - i) The STAFF must inform the accused party via email when the investigation begins.
 - (1) Submitting an appeal does not allow the player to play while the appeal process is taking place.
 - (2) For the integrity and safety of the RMFL, the player will remain suspended until the appeal ruling is handed down.
 - (a) This will include any/all appeals to the BOARD.
- 7) Once a fine is issued, a team has THREE (3) days to challenge the fine via an email to a STATE REP.
 - a) At that time, a team will be required to submit any evidence, proof or testimony regarding the fine/suspension.
 - i) If the STAFF denies the appeal, the team may request an appeal to the BOARD requiring a SEVENTY-FIVE (75) percent majority vote to overturn the fine/suspension.
- 8) The combination of any/all fines will stack on top of and not replace previous fines.
 - a) Example: If you get a fine in week TWO (2) for a uniform violation and a fine in week THREE (3) for the same infraction, the total amount owed will be the cost of both fines. In this case, TWO-HUNDRED TWENTY FIVE (\$225).

DIRECTORY OF RMFL FINES

The following is the complete list of RMFL fines, penalties and suspensions with the corresponding cost/amounts.

BOARD MEETING

NO TEAM REPRESENTATIVE	\$500 FINE
16+ MINUTES LATE	\$50 FINE
OUT OF DRESS CODE	\$50 FINE
NON-COMPLIANCE	\$250 FINE
ABUSIVE/INAPPROPRIATE LANGUAGE	\$250 FINE

PLAYER RELEASE WAIVER

USING PLAYER WITHOUT SIGNATURE	
FIRST	\$100 FINE
SECOND/EACH ADD.	\$100 FINE
	FORFEIT OF GAME

OWNER WITHOUT SIGNATURE OF MASTER

FIRST	WARNING
SECOND	\$100 FINE
THIRD	\$125 FINE
FOURTH	\$150 FINE
FIFTH	\$175 FINE
SIXTH	\$200 FINE
SEVENTH	\$225 FINE
EIGHTH	\$250 FINE
SASA	\$200 FINE
PLAYOFFS	\$250 FINE

PLAYER ELIGIBILITY

USING PLAYER NOT ON ROSTER	
FIRST	\$100 FINE
SECOND/EACH ADD.	\$100 FINE
USING PLAYER NOT ELIGIBLE FOR PLAYOFFS	
FIRST	\$250 FINE
SECOND/EACH ADD.	\$250 FINE

PLAYER SUSPENSIONS		FORFEIT OF GAME
EJECTION - SINGLE PUNCH	FIRST	\$100 FINE 2 GAME SUSPENSION
EJECTION - SINGLE PUNCH	SECOND	\$250 FINE INDEFINITE SUSPENSION
EJECTION - MULTIPLE PUNCHES	FIRST	\$250 FINE INDEFINITE SUSPENSION
EJECTION - UNSPORTSMANLIKE/NON-VIOLENT	FIRST	\$100 FINE
	SECOND	\$250 FINE 1 GAME SUSPENSION
	THIRD	\$250 FINE INDEFINITE SUSPENSION
FORFEITS		
REGULAR SEASON (HOME) WITH REPLACEMENT	SUN/MON	\$500 FINE
	TUES-FRI	\$7500 FINE
	GAME DAY	\$1000 FINE
REGULAR SEASON (AWAY) WITH REPLACEMENT	SUN/MON	\$750 FINE
	TUES-FRI	\$1000 FINE
	GAME DAY	\$1250 FINE
REGULAR SEASON (AWAY) WITHOUT REPLACEMENT	SUN/MON	\$1000 FINE
	TUES-FRI	\$1250 FINE
	GAME DAY	\$1500 FINE
SECOND FORFEIT OF ANY SEASON	FIRST	\$1500 FINE APPLY NEXT YEAR \$1000 BOND
PLAYOFFS		
	SUN/MON	\$1500 FINE APPLY NEXT YEAR NO PLAYOFF NEXT YEAR.
	TUES-GAME DAY	\$2000 FINE APPLY NEXT YEAR NO PLAYOFF NEXT YEAR. \$1000 BOND
GAME DAY		
INFRACTION - HOME GAME	FIRST	WARNING
	SECOND	\$150 FINE
	THIRD	\$175 FINE
	FOURTH	\$225 FINE
LOCKER ROOM		
FAILURE TO PROVIDE	SUN/MON	\$150 FINE
	TUES-GAME DAY	\$200 FINE
UNIFORM		
INFRACTION - GAME WEEK	FIRST	WARNING
	SECOND	\$100 FINE
	THIRD	\$125 FINE
	FOURTH	\$150 FINE
	FIFTH	\$175 FINE
	SIXTH	\$200 FINE
	SEVENTH	\$225 FINE
	EIGHTH	\$250 FINE
	SASA	\$250 FINE
	PLAYOFFS	\$250 FINE
STATS		
FALSIFYING	FIRST	WARNING REMOVE WEEK
	SECOND	\$100 FINE REMOVE WEEKS EMAIL TO OWNERS

SECTION XVII - FORFEITS

- 1) FORFEITS IN THE RMFL WILL BE AVOIDED, IF AT ALL POSSIBLE!
- 2) In the event a team is unable to host a game, attend a game as a visiting team or field what is considered a "full team" for a scheduled RMFL game they will be charged with a forfeit.
 - a) Any team that does not have at least FIFTEEN (15) healthy players will be subject to any/all penalties that apply to a forfeit.
 - b) Every effort should be made to contact the opposing OWNER and the STAFF via written email and phone call, as soon as possible.
 - c) Unless there has been a catastrophic event, (ie: storm that closes roads, flood, power outage, etc.) a fine will be imposed to the forfeiting OWNER per the schedule below:
 - d) FORFEITING HOME GAMES
 - i) Game will result in a TWO (2) to ZERO (0) win for the visiting team.
 - ii) No replacement team will be used.
 - iii) First instance will use the following guidelines:
 - (1) If visiting team and the STAFF are notified on Sunday or Monday of the week in which game should be played.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) FIVE HUNDRED (\$500) FINE
 - (2) If visiting team and the STAFF are notified Tuesday or Wednesday of the week in which game should be played.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) SEVEN-HUNDRED FIFTY (\$750) FINE
 - (3) If visiting team and the STAFF are notified between Thursday and Saturday/day of the game.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) ONE THOUSAND (\$1000) FINE
 - (4) These amounts may change if visiting team can prove a significantly greater loss than the fine amount.
 - (a) An OWNER can send an email to the STAFF listing the losses and showing proof that these items cannot be cancelled and/or the money refunded or recouped.
 - (i) If ruled a "hardship" by the STAFF, this can result in the fine being upgraded to a second instance and treated like FORFEITING AWAY GAMES.
 1. All fines/penalties associated with that infraction will be assessed.
 - iv) Any second instance will be treated as a first instance for an "away" game and those fines/penalties will apply.
 - (1) No replacement team will be used.
 - e) FORFEITING AWAY GAMES
 - i) Game will result in a TWO (2) to ZERO (0) win for the home team.
 - ii) First instance will use the following guidelines:
 - iii) A replacement team can be used in the event the scheduled team cannot complete their responsibility.
 - (1) Replacement team must :
 - (a) Follow any/all uniform requirements.
 - (b) Meet minimum roster requirements.
 - (c) Play within the RMFL Rules.
 - (d) Adhere to any/all By-Laws in regards to sportsmanship.
 - (i) Any fines accrued by replacement team will be forwarded to forfeiting OWNER.
 - (e) Read and sign RMFL Constitution & By-Laws
 - (f) Read and sign Player Release Waiver
 - (g) Fill form on HostedSports including but not limited to personal information.
 - (2) Replacement team will make and pay for their own accommodations for the scheduled game.
 - (a) We recommend that the replacement team OWNER spend no more than the amount they will be reimbursed, using the fines schedule listed below.
 - (i) There will not be allocation from the RMFL for any additional money spent for this endeavor.
 - (3) Money will be reimbursed to the replacement team when it is received by the RMFL Director of Finance within the normal timeline of the fine collection process.
 - (4) If visiting team and the STAFF are notified on Sunday or Monday of the week in which game should be played.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) SEVEN-HUNDRED FIFTY (\$750) FINE
 - (i) FIVE-HUNDRED (\$500) will be paid to the offended team and TWO-HUNDRED FIFTY (\$250) will be paid to replacement team
 - (5) If visiting team and the STAFF are notified Tuesday through Friday of the week in which game should be played.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) ONE THOUSAND (\$1000) FINE
 - (i) SEVEN-HUNDRED FIFTY (\$750) will be paid to the offended team and TWO-HUNDRED FIFTY (\$250) will be paid to replacement team
 - (6) If visiting team and the STAFF are notified on Saturday/day of the game.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) TWELVE-HUNDRED FIFTY (\$1250) FINE
 - (i) SEVEN-HUNDRED FIFTY (\$750) will be paid to the offended team and FIVE-HUNDRED (\$500) will be paid to the replacement team.
 - iv) If no replacement team is used in the event the scheduled team cannot complete their responsibility.
 - (1) If visiting team and the STAFF are notified on Sunday or Monday of the week in which game should be played.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) ONE THOUSAND (\$1000) FINE
 - (2) If visiting team and the STAFF are notified Tuesday through Friday of the week in which game should be played.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.

- (b) TWELVE-HUNDRED FIFTY (\$1250) FINE
- (3) If visiting team and the STAFF are notified on Saturday/day of the game.
 - (a) Visiting team and STAFF must be notified via email and/or phone call.
 - (b) FIFTEEN HUNDRED (\$1500) FINE
- v) Second instance will be treated as a first instance for a "playoff" game and those fines/penalties will apply.
 - (1) No replacement team will be used.
- f) FORFEITING PLAYOFF GAMES (HOME OR AWAY)
 - i) If visiting team and the STAFF are notified on Sunday through Tuesday of the week in which game should be played.
 - (1) Opponent and STAFF must be notified via email and/or phone call.
 - (2) FIFTEEN HUNDRED (\$1500) FINE
 - (3) There will not be a replacement game
 - (4) All money will be recouped by the RMFL prior to the offended team being paid.
 - (a) Standard fine payment process and timeline will apply.
 - (b) If fine is not paid prior to end of current year, the team and OWNER will not be allowed to participate in the following season.
 - (i) ONE (1) year suspension
 - (c) If fine is paid prior to end of current season, the following stipulations will apply:
 - (i) Offending team will be required to reapply for the following season and pay a ONE THOUSAND (\$1000) bond in addition to their TEAM FEES.
 - (ii) Team is not eligible for playoffs the following season, (should they be voted in)
 - ii) If visiting team and the STAFF are notified Wednesday through Saturday/day of game.
 - (1) Opponent and STAFF must be notified via email and/or phone call.
 - (2) TWO THOUSAND (\$2000) FINE
 - (3) There will not be a replacement game
 - (4) All money will be recouped by the RMFL prior to the offended team being paid.
 - (a) Standard fine payment process and timeline will apply.
 - (b) If fine is not paid prior to end of current year, the team and OWNER will not be allowed to participate in the following season.
 - (i) ONE (1) year suspension
 - (c) If fine is paid prior to end of current season, the following stipulations will apply:
 - (i) Offending team will be required to reapply for the following season and pay a ONE THOUSAND (\$1000) bond in addition to their TEAM FEES.
 - (ii) Team is not eligible for playoffs the following season, (should they be voted in)

SECTION XVIII - GAME DAY EXPECTATIONS

- 1) Home teams will be responsible for the scheduling and payment of their own home field, officials, scoreboard operator, chain crew, and any other expenses for any and all home games (i.e. Idaho Falls teams pay for their home field, scoreboard operator, chain crew, etc.; Uintah teams pay for their home field, scoreboard operator, chain crew, etc.; Great Falls teams pay for theirs, etc.).
- 2) Home teams must present a visible, electronic scoreboard for all RMFL regular season and play-off games.
- 3) In Idaho and Montana, home teams shall be responsible for scheduling officials for their own home games and these officials must be state certified officials (high school or college).
- 4) Home teams are responsible for notifying visiting teams of their field rules and enforcing them.
 - a) This includes no smoking, no alcohol, and any other rules.
 - b) Visiting teams must comply with these rules.
 - i) Failure to do so may result in fines as determined by the STAFF using the process listed in this document.
- 5) An official, professional or collegiate size game ball will be used by all teams for all league games. Teams will not be allowed to use any other ball.
 - a) Each team should furnish all of their own game balls and these should be in good condition (i.e. no badly worn balls).
- 6) The hosting/home teams are required to have:
- 7) : Five or more officials
 - i) For integrity purposes, the Director of Officiating will be vetting and approving all referees eligible to work during the RMFL season. Whenever possible, he will do his best to make sure there are no conflicts of interest in regard to the officiating crew(s) that work our league games.
 - (1) This will ensure unbiased fairness and avoid potential favoritism among the league.
 - (2) If OWNERS use unvetted/unapproved referees in a RMFL sanctioned game, they will be subject to the same infraction/fine as not having the correct number of officials.
 - b) A person that is FIFTEEN (15) years of age or older and prepared to operate the scoreboard and game clock
 - i) Home teams must have a running clock available/visible on the field for all games.
 - ii) An exception will be made and time will be allowed to be kept by an official on the field only if for some reason the field clock malfunctions or is not available for that field.
 - c) A chain crew comprised of three people that are TWELVE (12) years of age or older
 - d) Start of the game within THIRTY (30) minutes of scheduled/posted time
 - e) Pledge of Allegiance/National Anthem
 - i) The National Anthem or Pledge of Allegiance shall be performed before the start of every RMFL game.
 - f) Bathrooms for players, spectators and fans
 - i) Home team must supply any/all spectators with a working restroom.
- 8) Game infractions are based on a per game basis and not per incident.
- 9) Fines associated with failure to provide mandated accommodations to a visiting team and game proceedings, (i.e. scoreboard, chains & chain crew, etc.) will follow the below scale:
 - a) 1st game
 - i) WARNING
 - b) 2nd game
 - i) ONE-HUNDRED FIFTY (\$150) FINE

- c) 3rd game
 - i) ONE-HUNDRED SEVENTY-FIVE (\$175) FINE
- d) 4th game
 - i) TWO-HUNDRED TWENTY-FIVE (\$225) FINE

SECTION XIX - LOCKER ROOM/SHOWER FACILITIES

- 1) Home teams must provide a facility/locker room for any visiting team traveling over 150 miles.
 - a) This will allow the visiting team an opportunity to shower/clean up prior to driving back to their home destination.
- 2) Process/Fines associated with failure to provide mandated locker room/shower facilities to a visiting team traveling more than 150 miles will be as follows:
 - a) ONE-HUNDRED FIFTY (\$150) FINE
 - i) Visiting team must be notified on Sunday or Monday of the week the game is to be played.
 - (1) This will allow the visiting team to arrange their own accommodations
 - ii) Visiting team will make and pay for their own accommodations for the scheduled game.
 - (1) We recommend that the visiting team OWNER spend no more than the \$150 they will be reimbursed. There will not be allocation from the RMFL for any additional money spent for this endeavor.
 - iii) If visiting team is notified after Monday:
 - (1) ADDITIONAL FIFTY (\$50) FINE WILL BE ASSESSED
 - (2) This will compensate for any/all additional charges incurred for late accommodations

SECTION XX - UNIFORMS

- 1) All teams should have matching jerseys with visible numbers.
- 2) It is the responsibility of the visiting team to have contrasting jerseys of the home team.
 - a) Should there be a dispute or debate in regards to acceptable uniforms, the STAFF will determine if the uniforms meet the necessary requirements.
- 3) Players will have matching uniforms from the knees up.
 - a) This includes football pants, football jerseys and football helmets..
- 4) Official football pants and pads are required.
 - a) Shorts/sweatpants will NOT be allowed.
- 5) Helmets and face masks will all be of the same color.
- 6) Minor uniform differences (i.e. faded pants, different colored shoes, etc.) will be acceptable provided these differences are closely related to the colors and uniform design of the team.
 - a) If unsure, it is recommended to have the STAFF verify these differences prior to any games to ascertain that these variations are legal.
- 7) Each OWNER will submit any/all uniform options prior to the first game of the season.
- 8) The Home team shall have the option of wearing dark or white/light jerseys.
 - a) If a visiting team has special needs (i.e. needs to wear white or dark), they shall contact the home team (and notify the STAFF) prior to Tuesday of the week the game is to be played.
 - b) If an agreement cannot be reached, the home team has the final decision.
 - i) In extreme situations (i.e. both teams wearing white or the same dark color), the STAFF can be contacted to prevent a problem.
- 9) A uniform infraction will be defined as two or more players outside of the presented/qualifying uniform of the applicable team.
- 10) Fines associated with uniform infractions will follow the below scale:
 - a) 1st game
 - i) WARNING
 - b) 2nd game
 - i) ONE-HUNDRED (\$100) FINE
 - c) 3rd game
 - i) ONE-HUNDRED TWENTY-FIVE (\$125) FINE
 - d) 4th game
 - i) ONE-HUNDRED FIFTY (\$150) FINE
 - e) 5th game
 - i) ONE-HUNDRED SEVENTY-FIVE (\$175) FINE
 - f) 6th game
 - i) TWO-HUNDRED (\$200) FINE
 - g) 7th game
 - i) TWO-HUNDRED TWENTY-FIVE (\$225) FINE
 - h) 8th game
 - i) TWO-HUNDRED FIFTY (250) FINE
 - i) SASA
 - i) TWO-HUNDRED FIFTY (\$250) FINE
 - (1) This does not include the use of any non-RMFL/replacement players
 - (a) The STAFF will be responsible for gathering all signatures from these players.
 - j) Playoffs
 - i) TWO-HUNDRED FIFTY (250) FINE

SECTION XXI - POST-SEASON

- 1) Any OWNER/team that owes a fine SEVEN (7) days prior to the first scheduled playoff game will not be eligible for the playoffs.
 - a) Should a fine be issued within FOURTEEN (14) days of the first scheduled playoff game, they will be eligible for that game.
 - i) In this instance, fine must be paid prior to a second scheduled playoff game.
 - (1) Should fine not be paid, the team will not be eligible for the second playoff game.
 - (a) Game will be considered a forfeit and any/all fines will be assessed based on that infraction.
- 2) Playoff seeding and division champions will be determined by overall record.
 - a) Teams will be seeded according to best overall record (win-loss percentage).
 - b) In the event of a tie, the first tiebreaker used will be head to head competition.

- i) If the tie is 3-way or more, common record against the teams that are tied will be used to determine the highest seed, and then head to head competition.
 - c) If there is still a tie, the second tie-breaker (if applicable) will be the team that has the highest cumulative record of opponents played during the season, forming a "strength of schedule" determination.
 - i) The team whose opponents yielded the highest winning percentage will win the tiebreaker.
 - d) The third tiebreaker will be fewest points allowed during the regular season games, with the team allowing the fewest points getting the higher seed.
 - e) Teams which are seeded highest will be awarded home field advantage.
 - i) Divisional rankings are not a seeding tiebreaker.
 - f) The championship game will be played at the highest seed's home field or at a neutral site as determined by the STAFF.
 - i) In the event the RMFL does not designate and pay for a neutral site location before the start of the first regular season game, the championship game shall be played at the home field of the highest remaining seed.
 - (1) The home team is responsible for payment of any other expense for their home playoff game(s) except for the officials.
 - g) The payment for the officials for all regular season games will be split equally by all teams and the cost will be included in the TEAM FEES at the beginning of the season.
 - h) If the highest seed for some reason cannot host the championship, the lower seed will gain the right to do so.
 - i) Payment of officials for playoff and all-star games will come out of TEAM FEES and be paid from the RMFL general funds.
 - i) The league office will pay officials directly for playoff games.
 - j) A league championship trophy will be awarded to the RMFL champion, with a name plate citing the name of the team and the year they were champion put on the trophy at the end of each year.
 - i) Funding for the league championship trophies and all individual awards will be split equally by all teams and will be included in the TEAM FEES at the beginning of the season.
 - ii) In addition, the RMFL shall present awards for the following:
 - (1) Offensive Player of the Year
 - (2) Defensive Player of the Year
- (3) League MVP of the league
- (a) Winners shall be determined through a process determined by the RMFL League office at the annual kick-off meeting each season.

SECTION XXII - STATS

- 1) Collecting/Subsubmitting stats is no longer mandatory.
 - a) The STAFF will use stats when determining the roster for the All-Star game.
 - i) All OWNERS will be allowed to nominate players for the All-Star Game and post-season awards.
 - b) There will be no fines for not submitting stats but the following timeline will be used for those that wish to enter stats for their team:
 - i) Stats/Rosters will be locked on HostedSports on Thursday at 10:00 pm.
 - ii) Stats/Rosters will be unlocked on HostedSports on Sunday at 10:00 am.
 - (1) Any stats not entered by Thursday at 10:00 pm will not be allowed for that week.
 - c) You will still be required to update/add your roster to HostedSports.
- 2) The STAFF expects all OWNERS to show integrity when adding stats to HostedSports.
- 3) This requires each OWNER to put forth the necessary effort to ensure that statistics are as accurate as possible
 - a) The surest way to ensure honest stats is for both teams to record stats for BOTH teams, and both teams know about it.
 - b) Game film the only proof that will be accepted to dispute stats
 - c) Being caught with inaccurate or dishonest statistics will discredit a team, and a program amongst the other OWNERS and teams.
 - d) If you suspect a team has seriously misrepresented their statistics, do the following
 - i) Contact the Director of Operations immediately.
 - ii) State what you believe has been reported incorrectly and what evidence you have (i.e. alternate stats, and game film)
 - iii) The STAFF will take it from there and report back on what he will need to see and cooperate with the investigation.
 - iv) You will be required to send game film.
 - e) If the RMFL determines a "serious" statistical error has been caught. The following actions will be taken:
 - i) First instance
 - (1) Statistics for that week will be immediately removed and players will not receive stats for that week.
 - (2) Team will be warned.
 - ii) Second instance
 - (1) Statistics for that week will be immediately removed and players will not receive stats for that week.
 - (2) ONE-HUNDRED (\$100) FINE
 - (a) League email will go out informing every team that the offending team was caught with their second violation.
 - iii) Third instance
 - (1) All team stats will be disregarded for the entire season and you will be locked out of the HostedSports portion for stats submittal..
 - (2) ONE-HUNDRED (\$100) FINE
 - (3) At the discretion of the STAFF, players could lose eligibility for the All-Star game and/or any post-season awards.

SECTION XXIII - OFFICIALS

- 1) The RMFL Head of Officials and/or team managers will be responsible for making sure their officials have a copy of game rules so that they can be enforced for all RMFL games.
- 2) Coaches should have a printed copy of the RMFL rules at every game.
 - a) This will allow quick access to rules and avoid discrepancies.
- 3) For integrity purposes, the Director of Officiating will be vetting and approving all referees eligible to work during the RMFL season. Whenever possible, he will do his best to make sure there are no conflicts of interest in regard to the officiating crew(s) that work games.
 - a) This will ensure the same unbiased fairness and avoid potential favoritism among the league.

- 4) If OWNERS use unvetted/unapproved referees in a RMFL sanctioned game, they will be subject to the same infraction/fine as per not having the correct number of officials.
- 5) Teams wishing to play home games must have confirmed a home field location plus a list of officials they plan to use for their home games (or at least a contact name, mailing address and telephone number) and submitted to the league no later than SIXTY (60) days prior to scheduled season start date.
 - a) If a field is not confirmed by this time, all games for that team may be scheduled as "away" games.
- 6) Officials will be directed to penalize a player, coach, or team attendant for using vulgarity that can be heard by spectators as an unsportsmanlike penalty.
 - a) These infractions will be fined/punished using the rules listed in this document.

SECTION XXIV - SASA

- 1) The Stars and Stripes Academy is intense training for officials focused specifically on "big time" college football. Small college and FCS level officials will prepare themselves to take the next step to D-1 football officiating. High school officials will get a taste of the college experience and improve at their current level while preparing to take the next step.
- 2) The Stars and Stripes Academy (SASA) provides the RMFL a unique opportunity to enjoy a couple days a year where all RMFL teams can showcase their talent in one place. They also provide a stipend that offsets some of the overhead cost of the league. This lowers the cost of the TEAM FEE as well as helps teams travel and/or save money on field allocation and other expenses associated with an OWNER's season budget.
- 3) All teams will prepare to participate in/travel to the SASA weekend.
 - a) All teams will receive monetary compensation based on their player participation, willingness to sacrifice a home game and mileage using the following scale:
 - b) ROSTER
 - i) Any money used to pay for replacement players may be deducted from this amount.
 - (1) Less than 11 players
 - (a) NO COMPENSATION
 - (b) FORFEIT
 - (i) All fines/penalties in regards to a FORFEIT may be assessed.
 - (2) 11-15 players
 - (a) ONE-HUNDRED FIFTY (\$150)
 - (3) 16-25 players
 - (a) TWO-HUNDRED FIFTY (\$250)
 - (4) 26+ players
 - (a) THREE-HUNDRED (\$300)
 - c) MILEAGE
 - i) Less than 50 miles
 - (1) ONE-HUNDRED (\$100)
 - ii) 51-150 miles
 - (1) ONE-HUNDRED FIFTY (\$150)
 - iii) 151-250 miles
 - (1) TWO-HUNDRED FIFTY (\$250)
 - iv) 251+ miles
 - (1) THREE-HUNDRED FIFTY (\$350)
 - d) GIVING UP A HOME GAME
 - (1) TWO-HUNDRED (\$200)
 - e) Any team that does not bring at least ELEVEN (11) players will be subject to any/all penalties that apply to a forfeit.
 - f) Alternate/replacement players from other teams can be used to eliminate the fines/penalties associated with a forfeit.
 - i) A replacement team/player will constitute any team/player not on a current RMFL roster or having gone through the RMFL screening and application process.
 - ii) Replacement players/teams must :
 - (1) Follow any/all uniform requirements.
 - (2) Meet minimum roster requirements.
 - (3) Play within the RMFL Rules.
 - (4) Adhere to any/all By-Laws in regards to sportsmanship.
 - (a) Any fines accrued by replacement team will be forwarded to forfeiting OWNER.
 - (5) Read and sign RMFL Constitution & By-Laws
 - (6) Read and sign Player Release Waiver
 - (7) Fill form on HostedSports including but not limited to personal information.
 - iii) The team with the acceptable number of players will be awarded the win in any/all cases of a forfeit.

SECTION XXV - ALL-STAR SELECTION/CRITERIA/PROCESS

- 1) RMFL All-Star Game Selection and/or voting will be determined by the STAFF.
- 2) It will be up to the League Office to Coordinate the game details and make the necessary arrangements..
- 3) Numbers and positions can be adjusted based on number of teams in the league for the season.
- 4) THIRTY (30) players per team will be selected as follows
 - a) TWO (2) Quarterbacks
 - b) TWO (2) Running Backs
 - c) ONE (1) Tight End
 - d) SIX (6) Offensive Line
 - e) FOUR (4) Wide Receivers
 - f) THREE (3) Defensive Ends
 - g) TWO (2) Defensive Tackles
 - h) FOUR (4) Linebackers
 - i) THREE (3) Cornerbacks
 - j) TWO (2) Safeties
 - k) ONE (1) Place Kicker
- 5) Teams divided/selections will be as follows:

- a) Number of players from each team is determined by team record and standing.
 - i) 5 teams = 8 Players • 7 Players • 6 Players • 5 Players • 4 players
 - ii) 6 teams = 8 Players • 7 Players • 6 players • 4 players • 3 players • 2 players
 - iii) 7 teams = 7 Players • 6 Players • 6 Players • 4 Players • 3 players • 2 players • 2 players
 - iv) 8 teams = 6 Players • 5 Players • 5 players • 4 players • 3 players • 3 player • 2 players • 2 players
- 6) Players will be selected by the League's Executive BOARD based on a team's placement of its players and the team's ranking.
 - a) For example, the #1 team will almost always get its top choice. Whereas the last place team may have to go to its 5th or 6th ranked player before a player and open position are matched.